This widget is used to show widget in relative distancing

Code:

class DicePage extends StatelessWidget {  
 @override  
 Widget build(BuildContext context) {  
 return Row(  
 children: [  
 Expanded(child: Image.asset('images/1.PNG')),  
 Expanded(child: Image(image: AssetImage('images/2.PNG'))),  
 ],  
 );  
 }